

Protest by hologram in Spain; Anonymous' cyber war on the Islamic State; Virtual Reality games with therapeutic applications; large-scale electronic art installations in Mexico City; the utopian Project Cybersyn under socialist president Salvador Allende in Chile; the online propaganda films of the Islamic State; the digital activism of the Critical Engineering Collective; data storage infrastructures; media artist Mounir Fatmi's animated History of the Machine; the controversial confessions of a military drone operator.....

What affinities do these new media practices share?

They generate and belong to the origami-like universe we call digital world: a constellation where humans, machines, animals, and other living systems re-encounter one another in ever increasing complexity, new risks and dangers, as well as new thrills and modes of wonderment. In this course we will study these practices by drawing from the exciting fields of "cyberanthropology" and "digital anthropology."

Listed as ANT 191: Topics in Anthro: Spring 2016

Professor Tarek Elhaik

Wed. 9:00 - 11:50

CRN # 63243